Cary-Grove Youth Baseball and Softball

Tournament of Stars (TOS)

11U-14U Baseball Rules

General Rules and Field Dimensions (**11U&12U**)

1) Base length: 70 feet
2) Pitching rubber: 50 feet
3) Game length: Six innings for pool play games, seven innings for bracket games, no new inning after one hour and 45 minutes (*excludes the championship)*
4) If a game is called due to weather or darkness, it shall be considered a complete game after three innings (2 1/2 innings if the home team is ahead).
5) Large-Lead Rule: 20 runs after two innings (or 1 ½ innings if the home team is leading), 12 runs after three innings (or 2 ½ innings if the home team is leading), 10 runs after four innings (or 3 ½ innings if the home team is leading), 8 runs after five innings and any subsequent innings (or 4 ½ innings if the home team is leading)
6) Metal spikes are prohibited.
7) Player age as of May 1
8) All pool-play games will start with a coin flip with the coach from the team who travels farthest making the call. The coin flip will determine the home team during pool play. The game clock will start when the home team takes the field in inning one. Bracket games will be seeded.
9) Pool-play games may end in a tie.

General Rules and Field Dimensions (**13U&14U**)

1) Base length: 80 feet
2) Pitching rubber: 54 feet
3) Game length: Six innings for pool play games, seven innings for bracket games, no new inning after one hour and 45 minutes (*excludes the championship)*
4) Large-Lead Rule: 20 runs after two innings (or 1 ½ innings if the home team is leading), 12 runs after three innings (or 2 ½ innings if the home team is leading), 10 runs after four innings (or 3 ½ innings if the home team is leading), 8 runs after five innings and any subsequent innings (or 4 ½ innings if the home team is leading)
5) Metal spikes are allowed.
6) Player age as of May 1
7) All pool-play games will start with a coin flip with the coach from the team who travels farthest making the call. The coin flip will determine the home team during pool play. The game clock will start when the home team takes the field in inning one. Bracket games will be seeded.

The current Official High School Rules published by the National Federation of the State High School Associations (Fed. Rules) apply unless specifically stated otherwise herein.

Please also see the TOS Newsletter found on Tourney Machine and the CGYBS website.

A. Batting

1) Every player shall bat. Each team will use a complete batting order.
2) A player that arrives after the game begins must bat at the bottom of the batting order.
3) Bunting is allowed, but the batter may not pull back and swing after showing bunt. If the batter swings after showing bunt, that batter will be ruled out.
4) The Dropped Third Strike Rule is in effect.
5) **11U & 12U:** All bats must conform to the following rules. All bats must be:

    - USSSA 1.15 BPF stamped, 2 3/4" diameter or less, -10(drop) maximum
    - USA Baseball (no weight or barrel restrictions)
    - BBCOR
    - Wood
    - No bat may be longer than 33"

    13U & 14U: All bats must conform to the following rules. All bats must be:

    - USSSA 1.15 BPF stamped, 2 5/8" diameter or less, -5(drop) maximum
    - USA Baseball (no weight or barrel restrictions)
    - BBCOR
    - Wood
    - No bat may be longer than 36"

    Any batter that enters the batter's box with an illegal bat (i.e. does not comply with the bat rules) shall be called out immediately upon discovery (via appeal or the umpire's call). The batter may also be called out after batting and reaching base so long as the illegal bat is discovered prior to the first pitch of the following batter. In this case, the defensive team has the option of taking the penalty (an out) or the result of the play. If the penalty is taken, all runners shall return to their original bases. A second use of an illegal bat by any player shall result in forfeiting the game.

B. Pitching

1) **11U & 12U** pitchers shall be limited to **two consecutive innings per game, nine innings total in the tournament**. One pitch in an inning constitutes a full inning pitched.

2) **13U & 14U** pitchers shall be limited to **three consecutive innings per game, 10 innings total in the tournament**. One pitch constitutes a full inning pitched.

3) Pitchers may pitch on consecutive days.

4) Balks will be called. **11U & 12U - 1 warning per pitcher. 13U & 14U - No warnings**

5) A pitcher must be removed after hitting two batters in one inning or three batters in a game.

6) The manager/head coach may make one visit to the mound per pitcher per inning. On the second visit, the pitcher must be removed. Visits to the mound due to injury do not count toward the two-visit maximum.

7) Intentional walks are not permitted.

8) Pitch-outs are allowed, but the catcher cannot leave the catcher's box until the ball is released by the pitcher.

C. Base Running

1) Lead-offs are allowed.
2) There is a mandatory slide rule. All players must slide to avoid contact.
3) No head-first slides are allowed unless the runner is returning to the base.
4) A courtesy runner (last batted out) is mandatory for the catcher and optional for the pitcher after there are two outs only. Courtesy runners may relieve only the pitcher and catcher of record.
5) The Infield Fly Rule is in effect.